

The Clouds Have Taken Over, But Algorithms are Here to Save the Day

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ÉCOLE POLYTECHNIQUE
FÉDÉRALE DE LAUSANNE



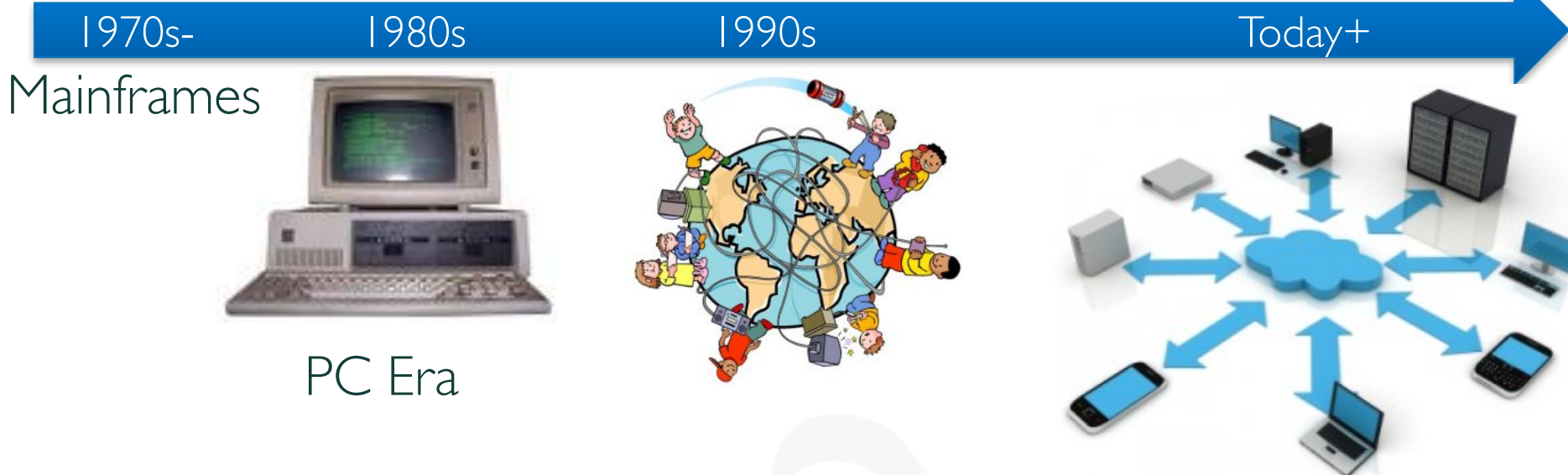
A Brief History of IT



Mobile Era



Consumer Era



1970s-
Mainframes

1980s



PC Era

1990s



Today+



- From computing-centric to data-centric
- Consumer Era: Internet-of-Things in the Cloud



90%



of the data in the world today has been created in the last two years alone

Big data is projected to grow into a
\$53.4 BILLION
market by 2017, up from
\$10.2 BILLION in 2013



All of the world's digital data equals about

900 exabytes,
70% of which is created by individuals



China will account for more than
1/5
of the world's data by 2020



1 terabyte =
1000 gigabytes

1TB

1 EB = 1 billion gigabytes
or 250 billion DVDs

1 petabyte =
1000 terabytes

1PB

1 exabyte =
1000 petabytes

1EB

1 EB = is nearly 2 times as large as the web archive at the US Library of Congress

1 zetabyte =
1000 exabytes

1ZB



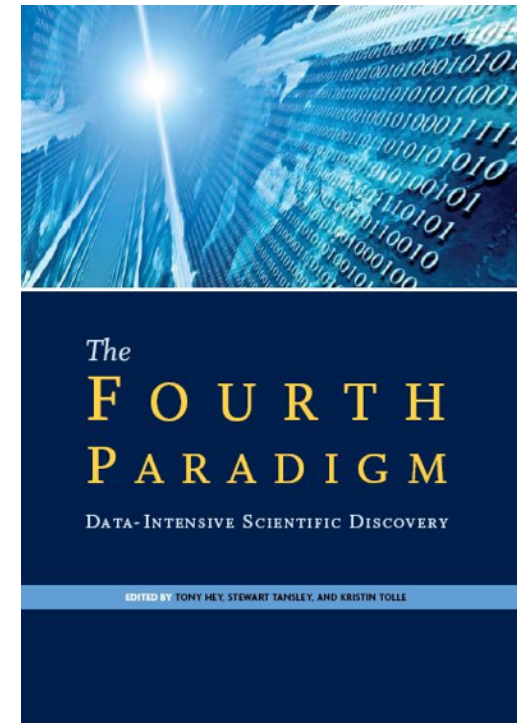
Data Shaping All Science & Technology

Science entering 4th paradigm

- Analytics using IT on

- Instrument data
- Simulation data
- Sensor data
- Human data
- ...

Complements theory, empirical science & simulation



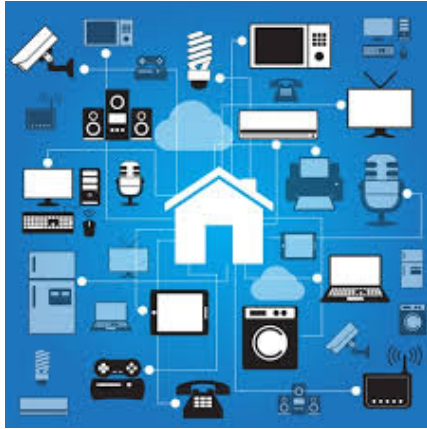
Data-centric science key for innovation-based economies!

Challenges in Data-Centric Science

[Frontiers in Massive Data Analysis, 2013]

- Massive data sets
- Distributed data sources
- Sampling biases & heterogeneity
- Heterogeneous data formats
- Scalable & incremental algorithms
- Algorithms for parallel architecture
- Ensuring data integrity & security
- Enabling data discovery, integration, sharing
- Visualization
-

Internet-of-Things (IoT) Growing Fast Too



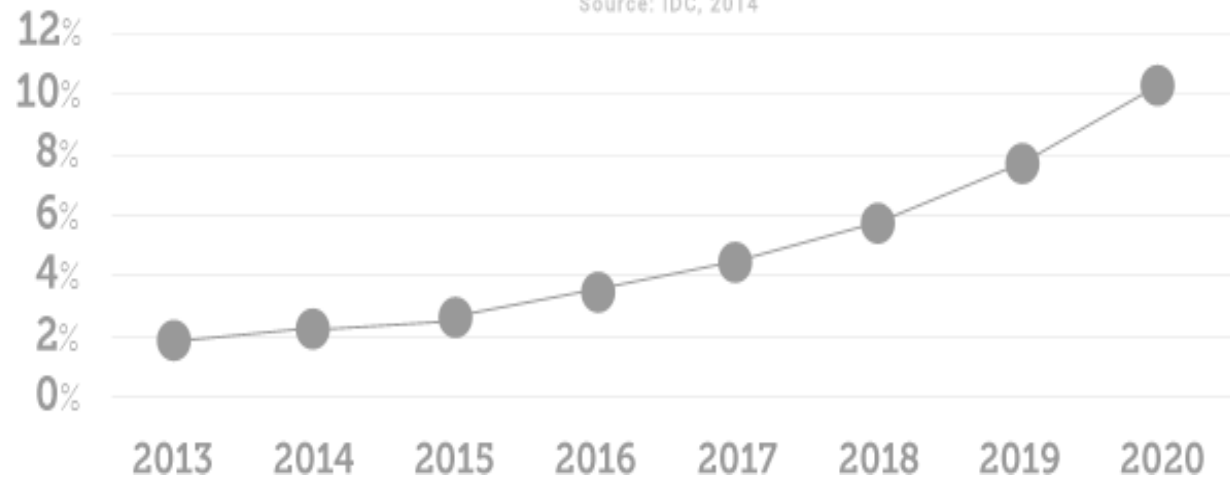
20 Billion Connected Devices



\$7 Trillion
Market Revenue

IoT Embedded Systems as % of the DU

Source: IDC, 2014



4 Zettabytes of Data, 10% of Digital Universe

Source: IDC Worldwide and Regional IoT forecast, EMC Digital Universe with Research and Analysis by IDC

Modern Datacenters are Warehouse-Scale Computers

- Millions of interconnected home-brewed servers
- Centralization helps exploit economies of scale
- Network fabric provides micro-second connectivity
- At physical limits
- Need sources for
 - Electricity
 - Network
 - Cooling

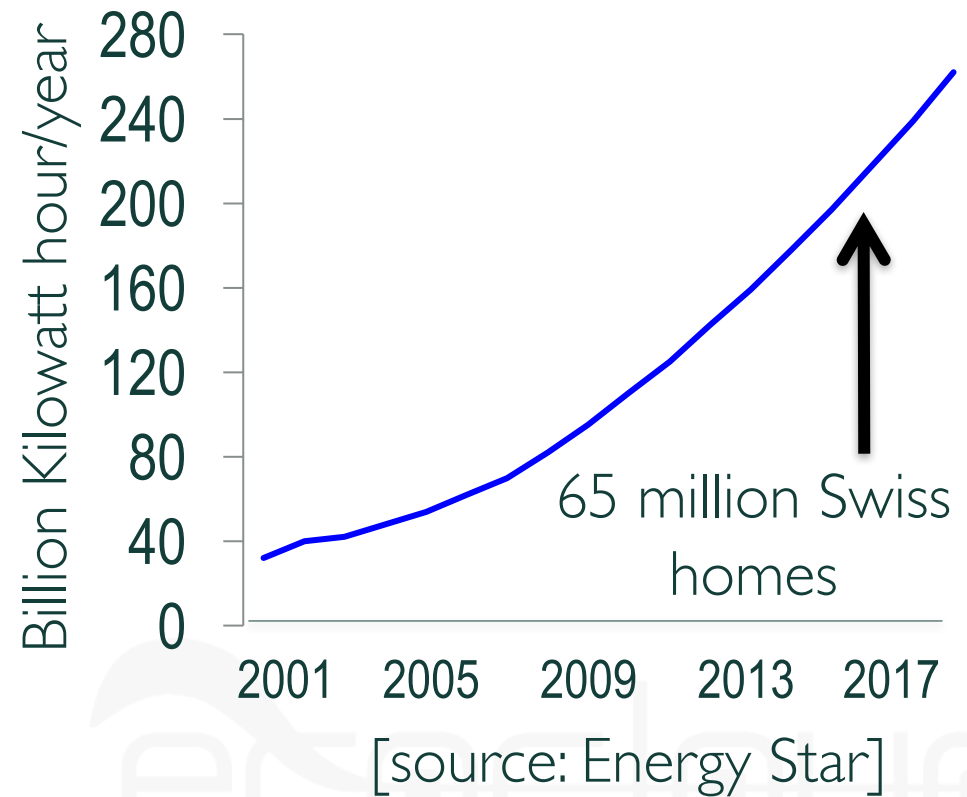


20MW, 20x Football Field
\$3 billion

The Ecological Impact of Datacenters

- 1.5% of electricity worldwide
- More in IT-based economies
 - E.g., 6% in London
- Growing ~ 20%


Electricity Demands for Datacenters in the US



Source: James Hamilton, 2014

mvdirona.com/jrh/TalksAndPapers/JamesHamilton_Reinvent20131115.pdf

Perspective on Scaling



Every day, AWS adds enough new server capacity to support all of Amazon's global infrastructure when it was a \$7B annual revenue enterprise

AWS
re:Invent

Daily IT growth in 2014 = All of AWS in 2004!

Warning!

Datcenters are not Supercomputers

- Run heterogeneous data services at massive scale
- Driven for commercial use
- Fundamentally different design, operation, reliability, TCO
 - Density 10-25KW/rack as compared to 25-90KW/rack
 - Tier 3 (~2 hrs/downtime) vs. Tier I (upto 1 day/downtime)
 -and lots more

Datcenters are the IT utility plants of the future

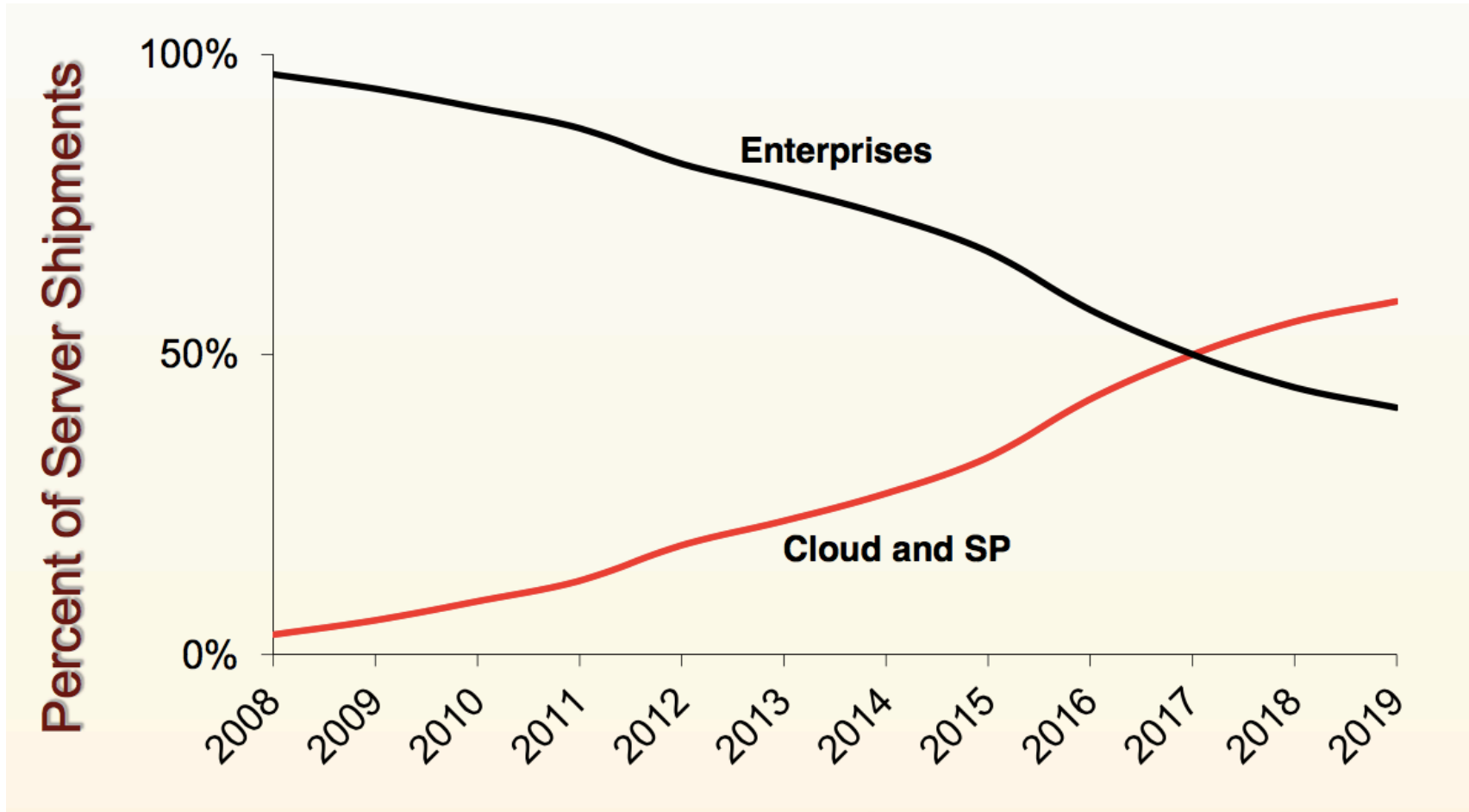


Supercomputing



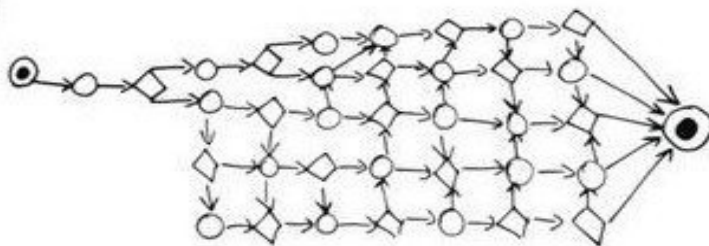
Cloud Computing

Cloud Taking Over Enterprise



Source: Dell 'Oro 2Q15

geek & poke



LAST YEAR WE
RECOGNIZED THAT OUR
PROCESSES WERE FAR
TOO COMPLEX

SO WE PUT THEM
INTO THE CLOUD

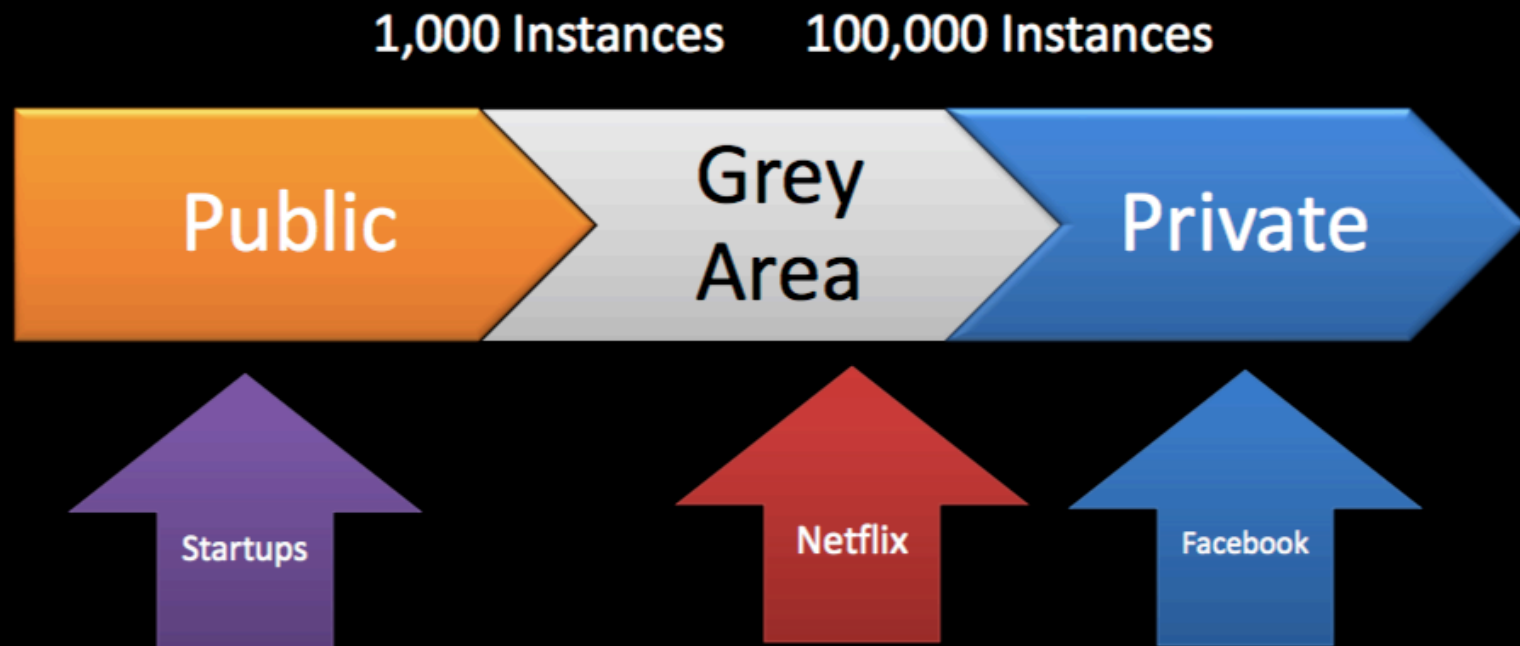


LET THE CLOUDS MAKE YOUR LIFE EASIER

Why the Cloud?

- Focus on core business (not IT)
- Massive resources at low cost
 - 1K → 100K nodes TCO/servers drops by 80%
 - At the forefront of technology
- Unprecedented business intelligence
 - Data/operation analytics, enhanced customer view, security,

Fitting Into Public Scale



Applications Abound

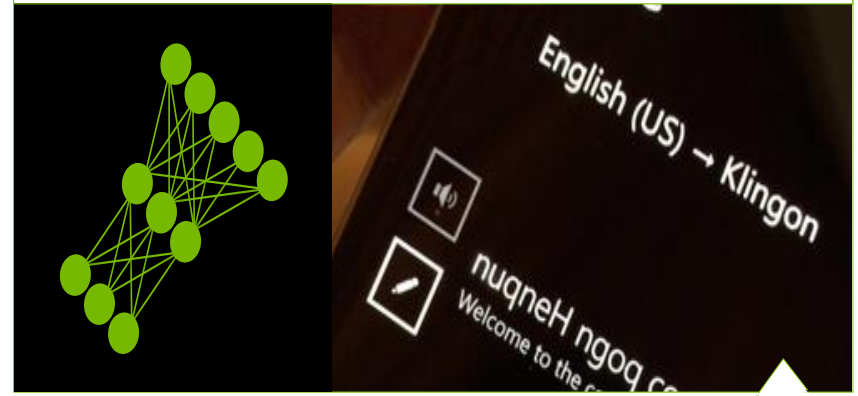


DEEP LEARNING EVERYWHERE

Image Classification, Object Detection,
Localization, Action Recognition



Speech Recognition, Speech Translation,
Natural Language Processing



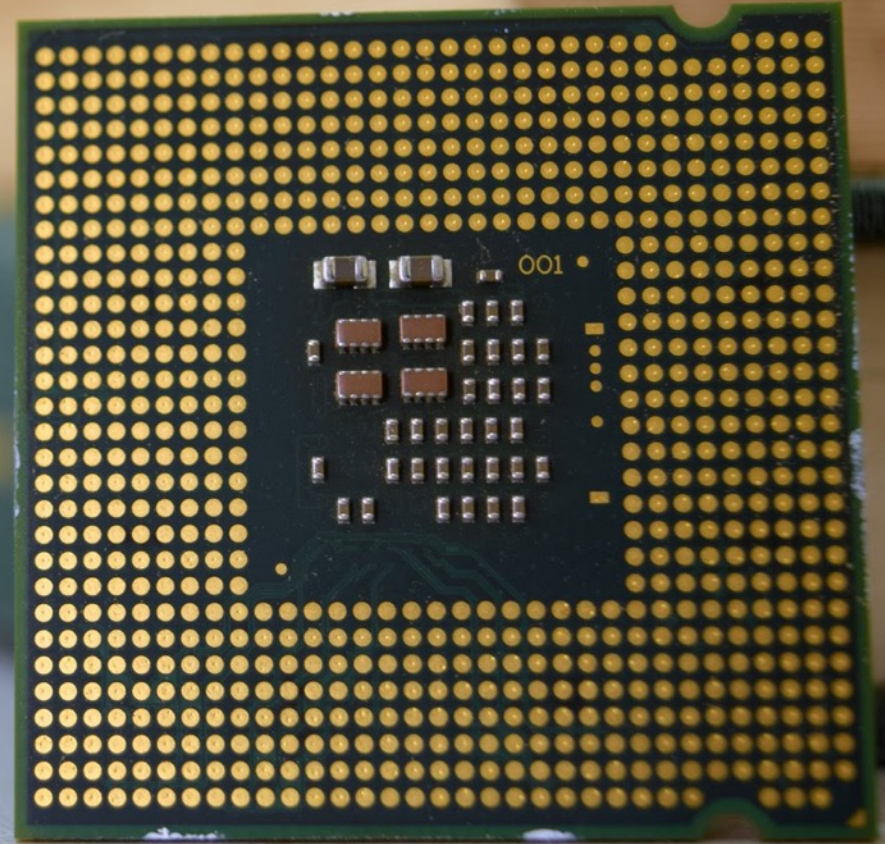
Pedestrian Detection, Lane Detection,
Traffic Sign Recognition



Breast Cancer Cell Mitosis Detection,
Volumetric Brain Image Segmentation

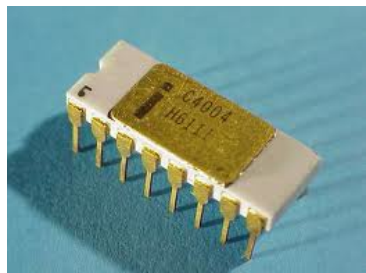


THE END OF MOORE'S LAW



Moore's Law: Five Decades of Exponential Growth

Intel 4004, 1971



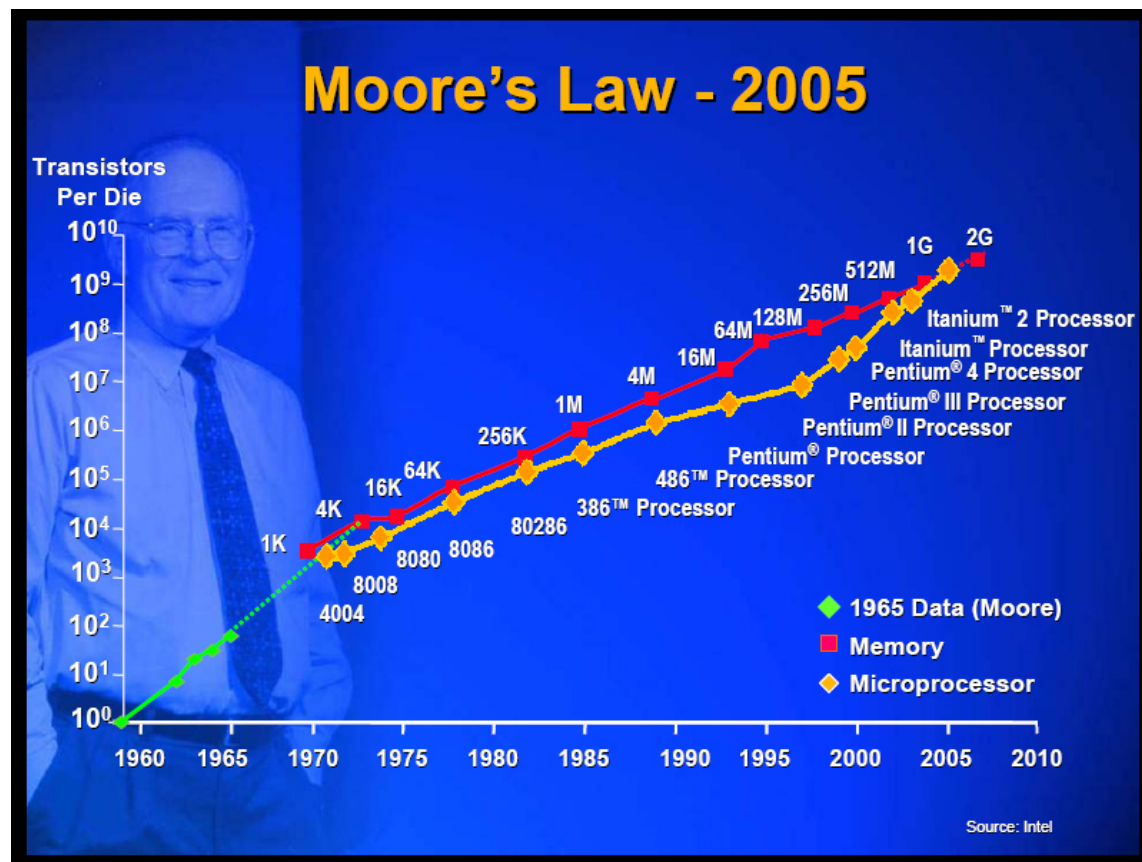
92,000 ops/sec



Intel Xeon, 2014



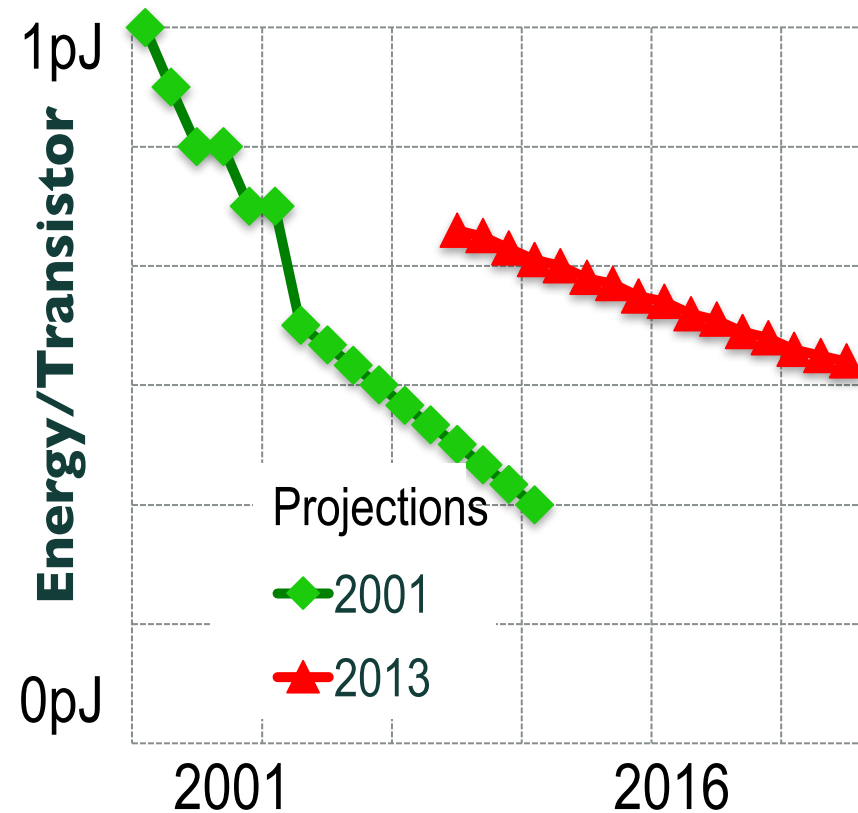
266,000,000,000 ops/sec



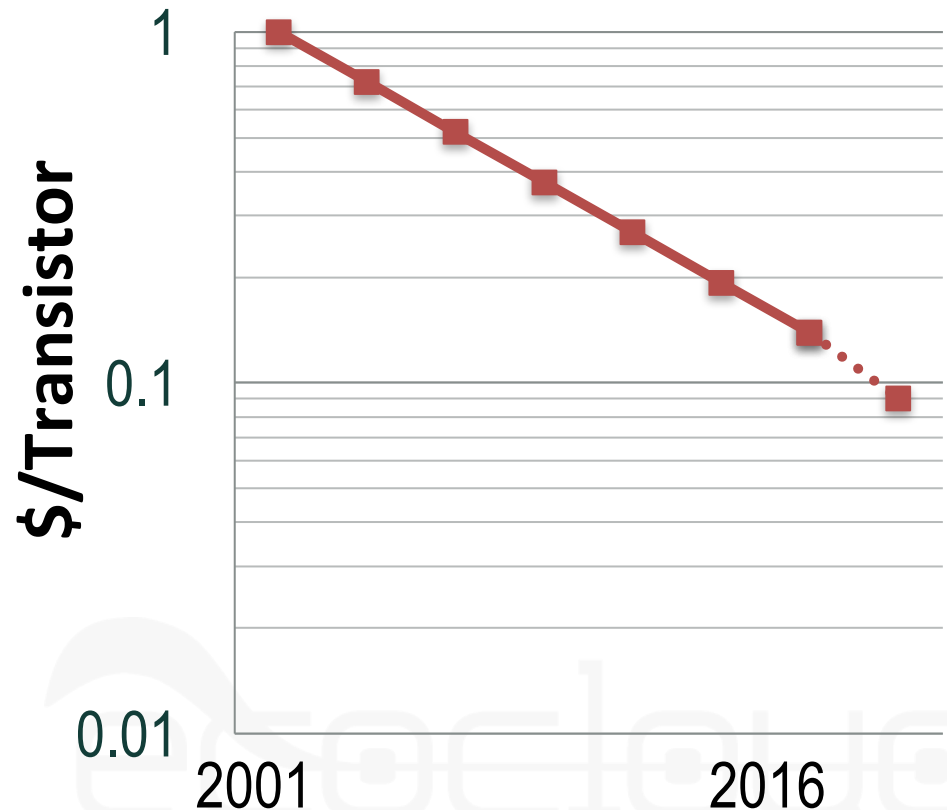
Made IT an indispensable pillar of our society!

Silicon is running out of steam!

Silicon efficiency is dead
(long live efficient silicon)



Moore's Law is Dead too!
[Mark Bohr's Keynote, ISSCC'15]



- Demand is growing at $> 50\%/year$
- Silicon density was growing at $41\%/year$
 - Intel chips in 2012 show density growth at 17%
- Where do we go from here?
 - Technologies on the horizon but no silver bullets!
 - Must build platforms ground up
 - But, sustained orders of magnitude can come **only** from algorithms

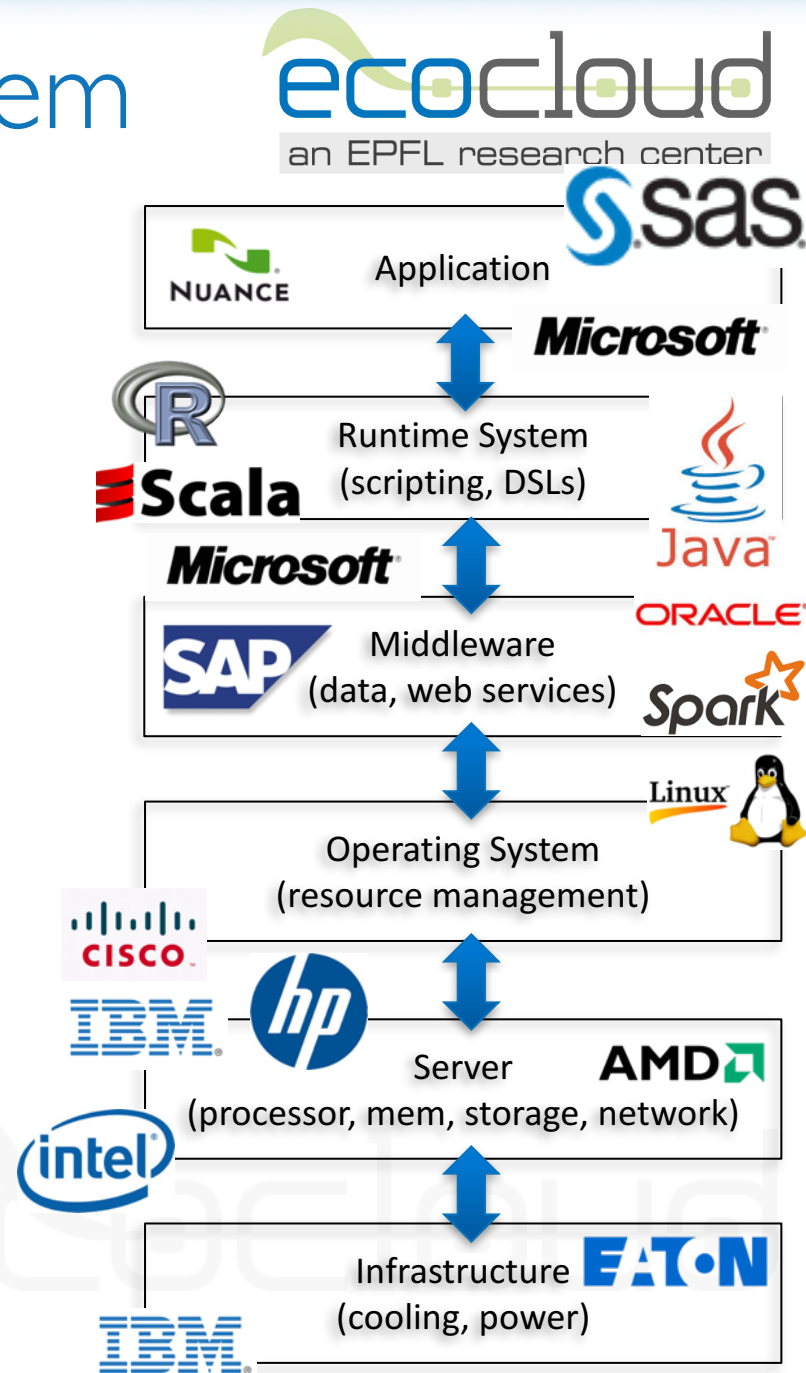
Today's Server Ecosystem

Conventional IT:

- Product based
- Per-vendor layer
- Well-defined interfaces
- Near-neighbor optimization at best

Big vendors (e.g., Amazon, Google)

- Can do cross-layer optimizations
- But,
 - Only limited to services of interest
 - Are limited in extent (e.g., software)
 - Monopolize (closed) technologies



Optimizing Server Ecosystem

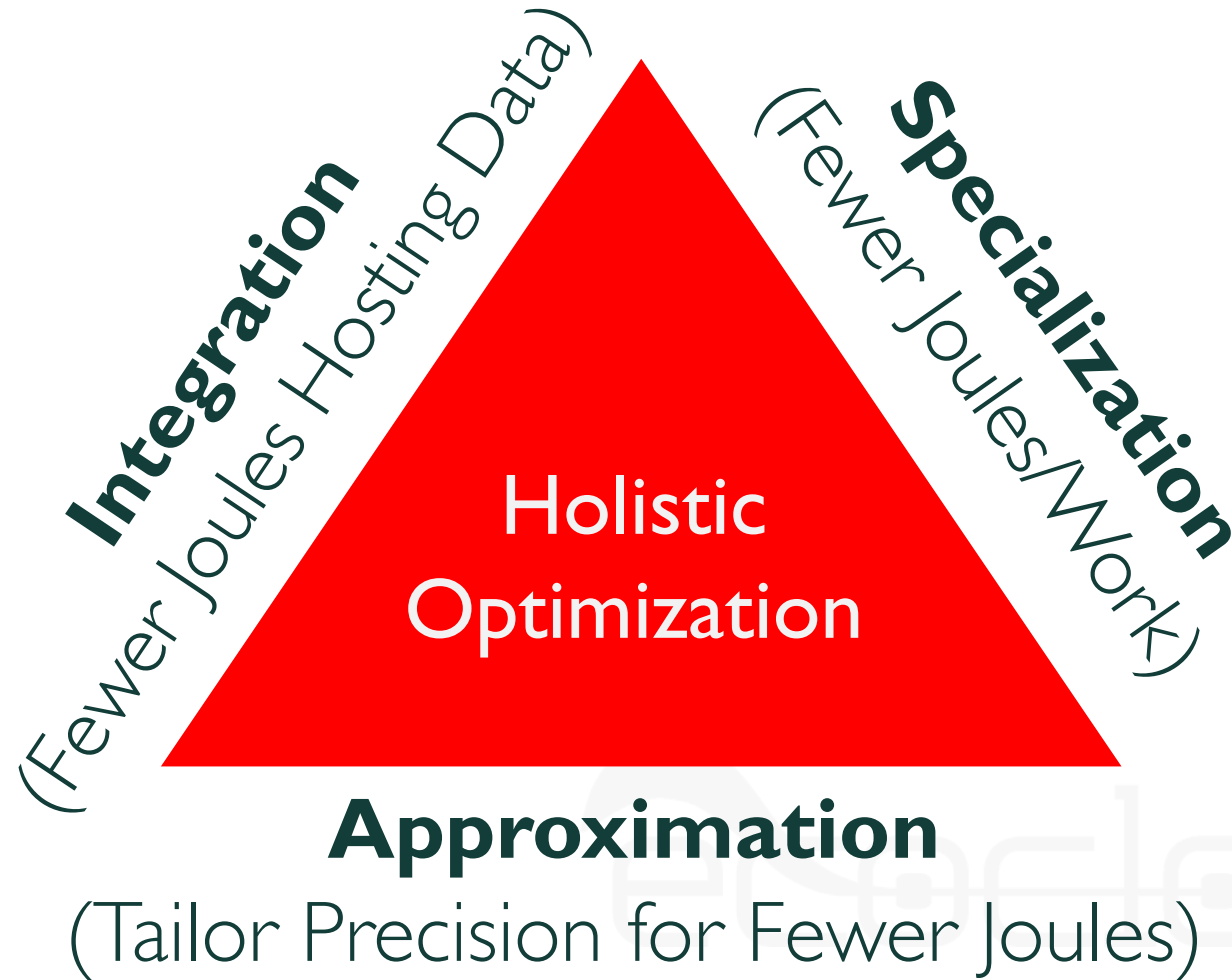
Holistic optimization

- From algorithms to infrastructure
- Cross-layer integration
- IT paradigms to monitor, manage & reduce energy

Open technologies!



Optimization Opportunities: The ISA Triangle



Accelerating Computing: Manycores

- Parallelism has emerged as the only silver bullet
- Use simpler cores
 - Prius instead of Audi R8
- Restructure software
- Each core → fewer joules/op

Conventional Server
CPU (e.g., Xeon)



Modern Manycore
CPU (e.g., Tilera)



Server Benchmarking with CloudSuite 3.0 (cloudsuite.ch)

Data Analytics
Machine learning



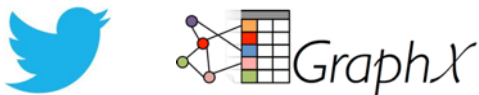
Data Caching
Memcached



Data Serving
Cassandra NoSQL



Graph Analytics
GraphX



Media Streaming
Nginx, HTTP Server



Web Serving
Nginx, PHP server



Web Search
Apache Solr & Nutch



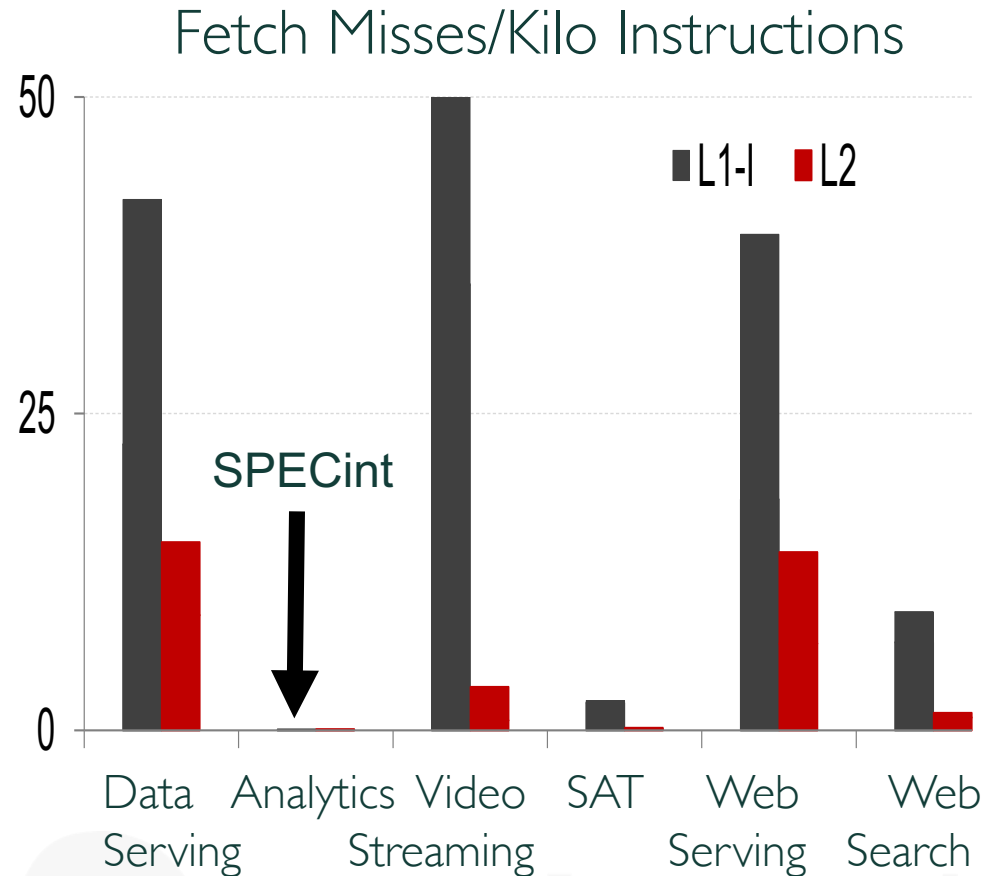
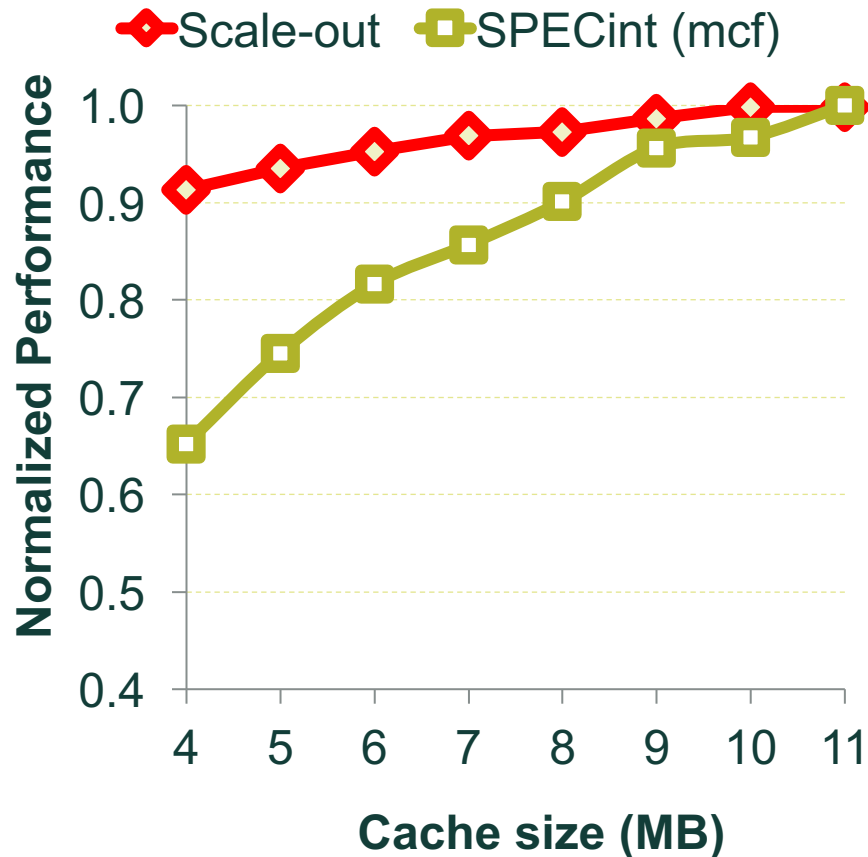
In-Memory Analytics
Recommendation System



Building block for Google PerfKit, EEMBC Big Data!

CloudSuite Stuck in Memory

[ASPLOS'12]



- On-chip memory overprovisioned
- Instruction supply is bottlenecked

Manycore Accelerator for Data Serving



Case for Workload
Optimized Processors
For Next Generation
Data Center & Cloud

Gopal Hegde

VP/GM, Data Center Processing Group

Cavium Thunder X

- Based on SOP @ EPFL
- Designed to serve data
- Optimized code supply
- Trade off SRAM for cores
- Runs stock software
- 10x faster than Xeon for CloudSuite

Massively parallel cores

- Data parallelism
- Higher memory b/w

Super simple cores

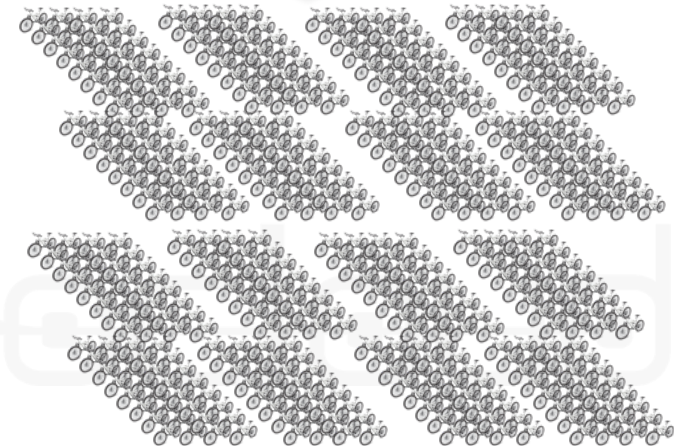
- Shared front end
- 10x slower clocks

Great for dense parallel computation

Conventional Server
CPU (e.g., Xeon)



Modern GPU
(e.g., Volta)



Parallelism Alone Can't Help

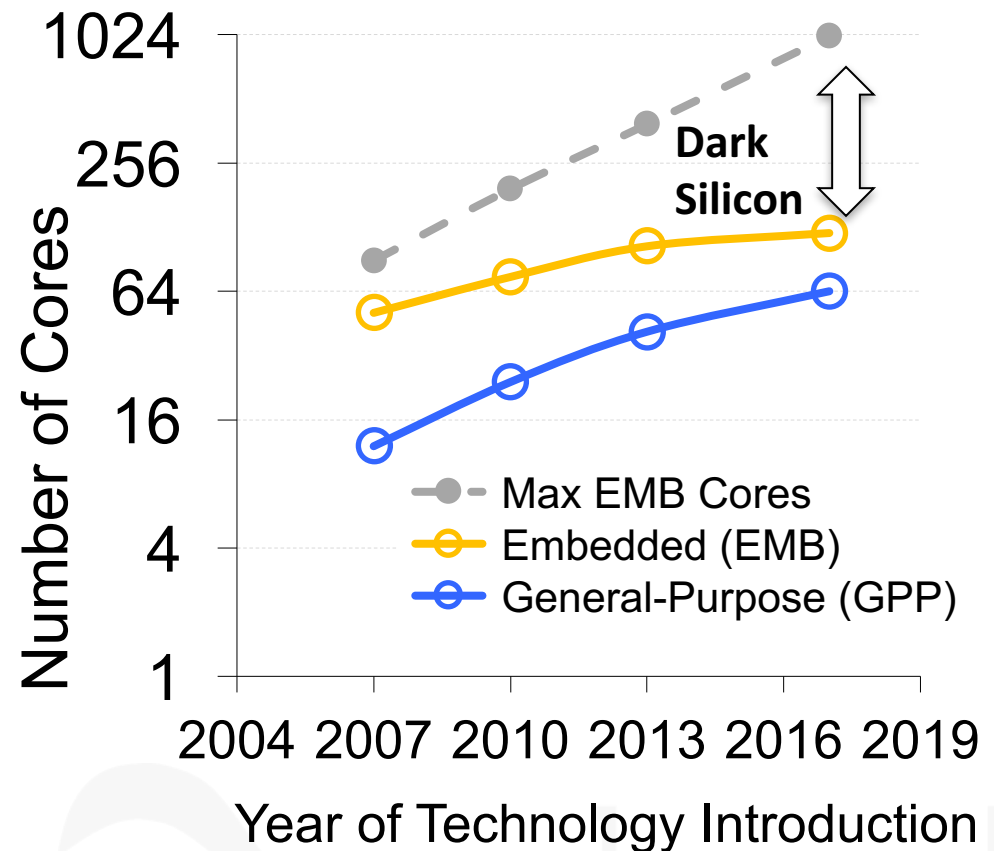
Can populate chips

But, can not operate all

Today's chips are already
“dark” (memory)

All future platforms will be
heterogeneous

- Selectively activate parts



[source: Hardavellas et. al., “Toward Dark Silicon in Servers”, IEEE Micro, 2011]

Custom Computing

[FPGA's vs. GPU's in Data centers, IEEE Micro'17]

Reconfigurable

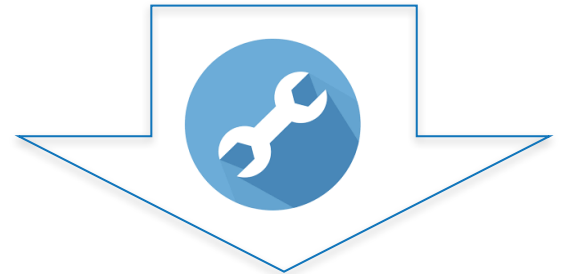
- Best for spatial computing
- Not caching/reuse

Parallel, dataflow

- 10x slower clocks
- Better for sparse arithmetic

Microsoft, Amazon & Intel

Conventional Server
CPU (e.g., Xeon)

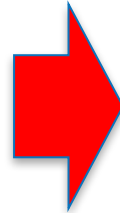
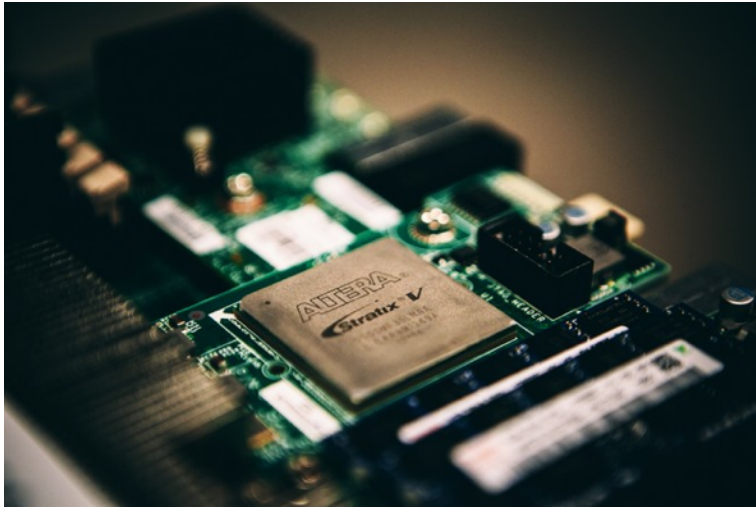


FPGA
(e.g., Catapult)



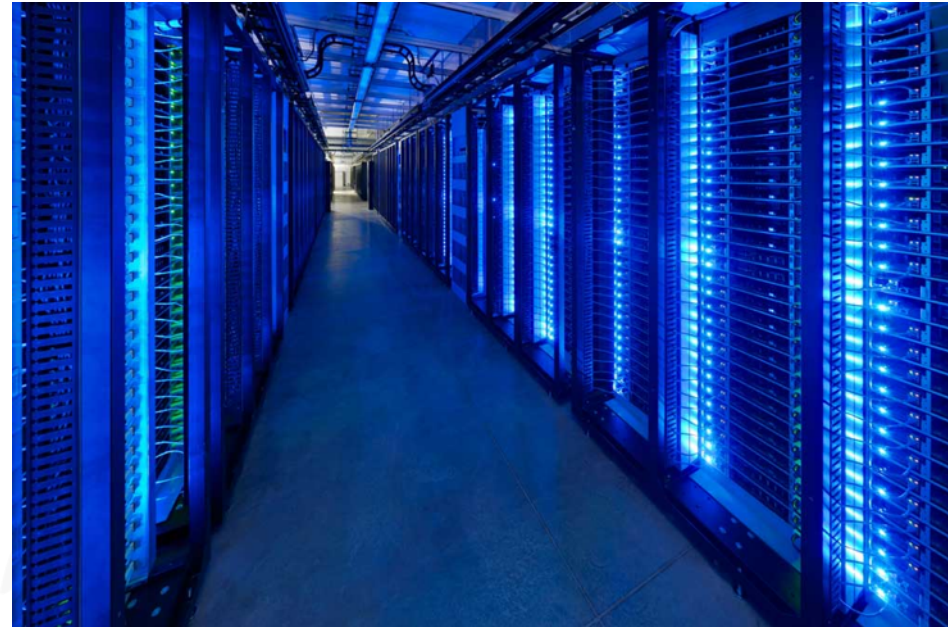
FPGA's in Servers

[MICRO'14]



Microsoft Unveils Catapult to
Accelerate Bing!

[EcoCloud Annual Event, June 5th, 2014]



Latest version:

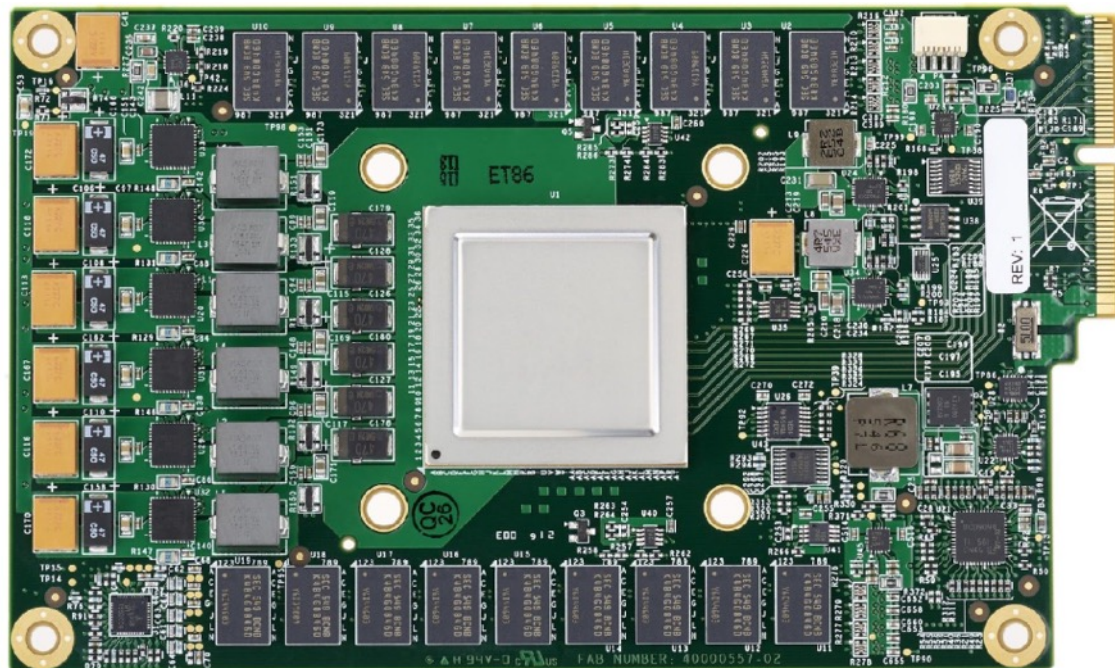
- High-end Altera FPGAs
- One FPGA per blade
- Sits on the network
- Backend connected to CPU/NI
- Originally to accelerate Bing, Azure
- Now ML service called BrainWave

Google's TPU

[ISCA'17]

Custom array of arithmetic units:

- Linear algebra for ML/NN
- Currently memory bound
- 10x over GPU
- ML as a service



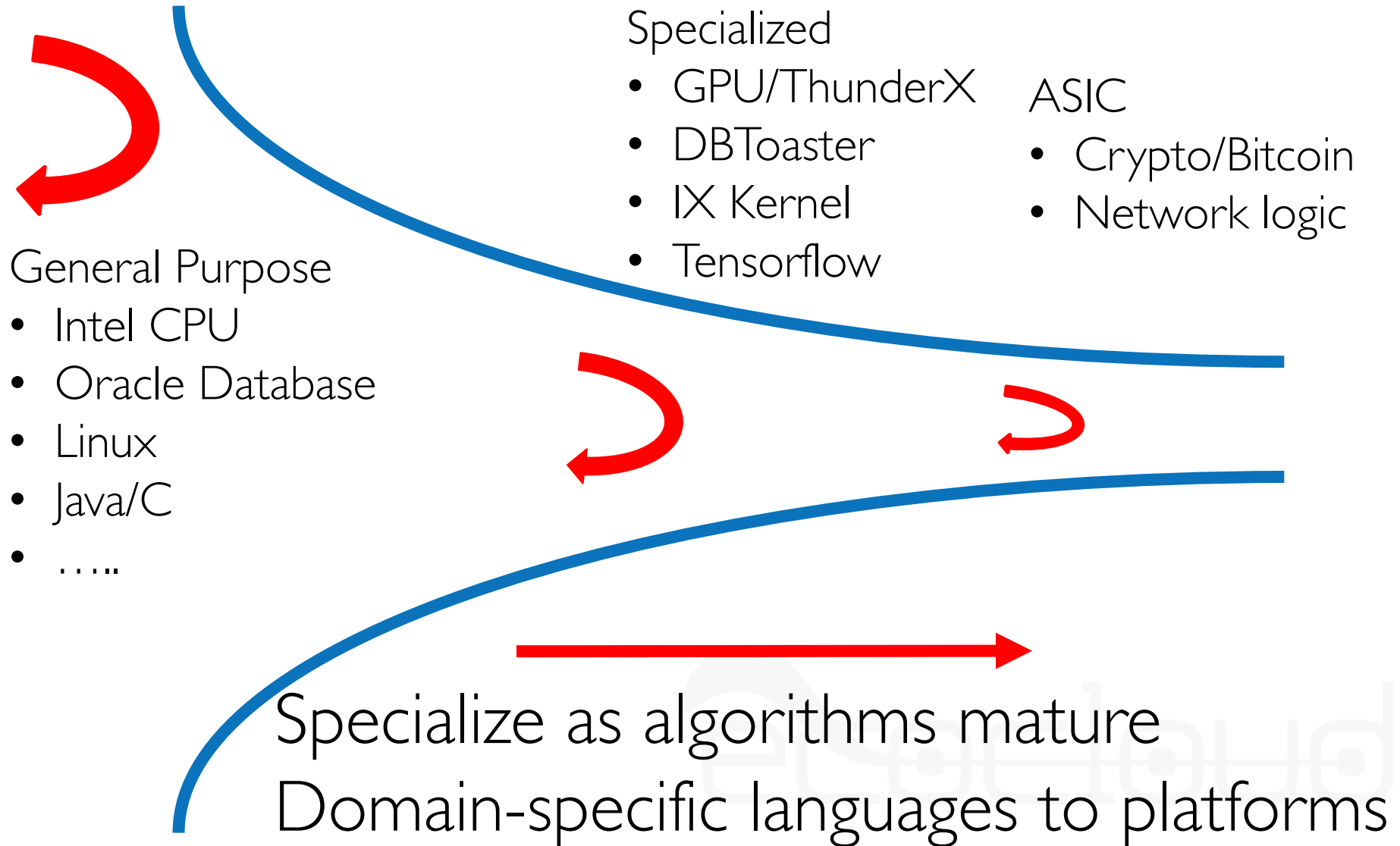
Oracle's RAPID

[MICRO'17]

- Accelerator for analytics in SQL
- Data movement engine in hardware
- Custom message passing cores
- Up to 15x better perf/Watt over Xeon



Moving Forward: The Specialization Funnel



Modern apps/services are statistical

- Analog input, analog output

Key:

- Much redundancy in data/arithmetic
- Output quality not accuracy or error

Exploit in

- Processing, communication, storage

Memory Hierarchy

Faster



Bigger



Today

Coming Soon

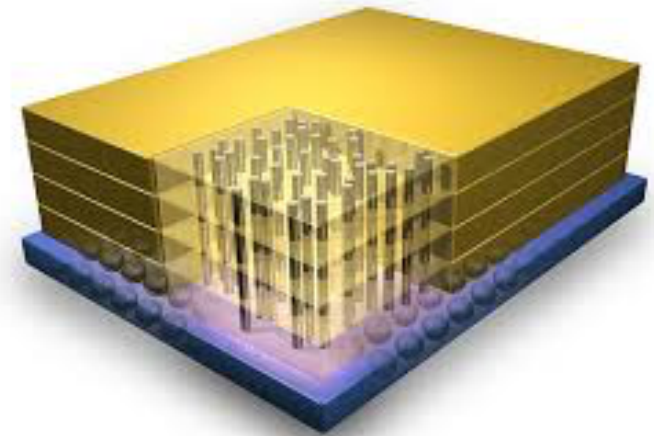
Near-Memory Processing (3D memory) [IEEE Micro'16]

A stack of DRAM with a layer of logic

- Minimize data movement & energy
- Leverage DRAM's massive internal bandwidth

Limitations:

- A few layers of DRAM
- 10x less power in logic
- Uniform thermal envelope



Opportunities for algorithm/hardware co-design

NMP Commandments

[IEEE Micro issue on Big Data'16]

Not (CPU) business as usual

1. DRAM favors sequential vs. random access
 - CPU's leverage reuse & locality in cache hierarchy
2. DRAM favors wide slow cores vs. many fast cores
 - Both data and thread-level parallelism to match DRAM b/w
3. Memory must maintain semantics relative to CPU
 - Shared address space + coherence between NMP & CPU

Co-design algorithm/HW for NMP!

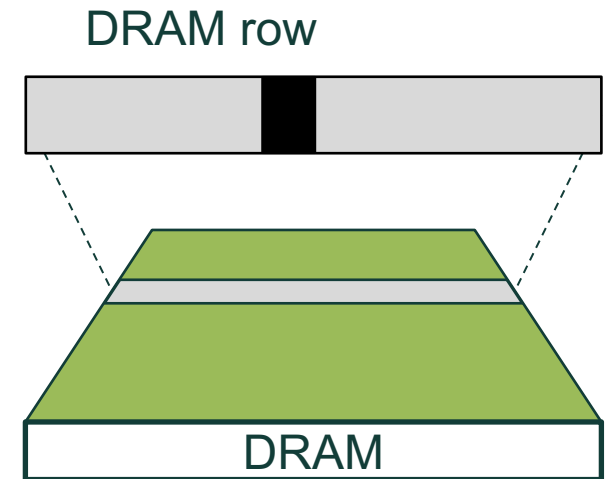
Why not random access?

Internal DRAM structure dictates

- Activating a 1KB row of data
- Dominates access latency & energy

To exploit bandwidth & efficiency

- Must use most of data in row



Example:

- For DRAM with 128 GB/s internal bandwidth
- Optimal (parallel) random access only captures ~8 GB/s
- Requires 5x more power

Use algorithms that favor sequential access!

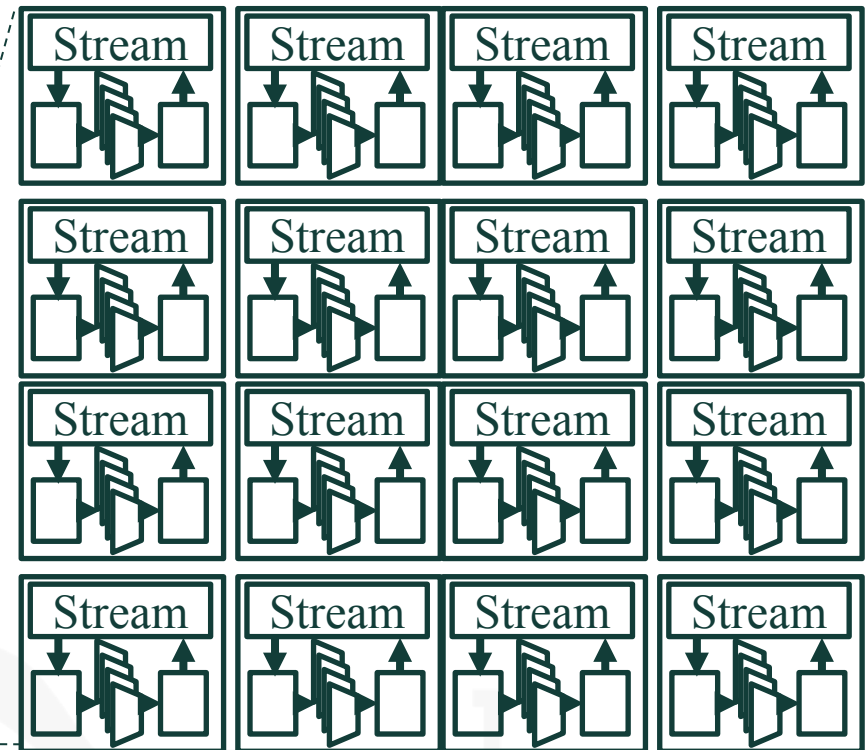
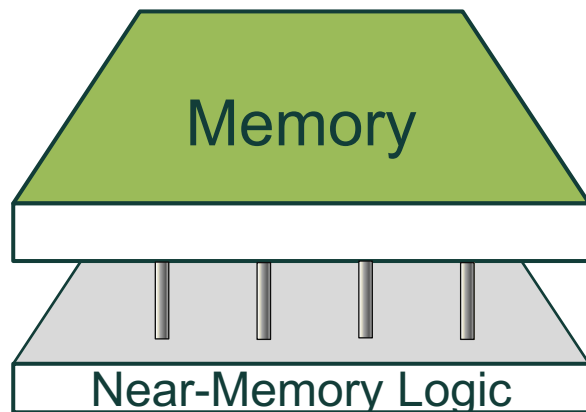
The Mondrian Data Engine [ISCA'17]

SIMD cores + data streaming

- Streams multiple sequential streams
- 1024-bit SIMD @ 1 GHz
- No caches

Runs Spark Analytic Ops

50x over Xeon



Algorithm/hardware co-design maximize near-memory performance

Case Study: Join on Mondrian

Revisiting Sort join [ASBD'14]:

- Sort join ($O(n \log n)$) vs. Hash Join ($O(n)$)
- Sort tables and then merge join
- Sequential vs. random access

Perform way more work

But, finish faster and use less power!

Trade off algorithm complexity for sequential memory accesses

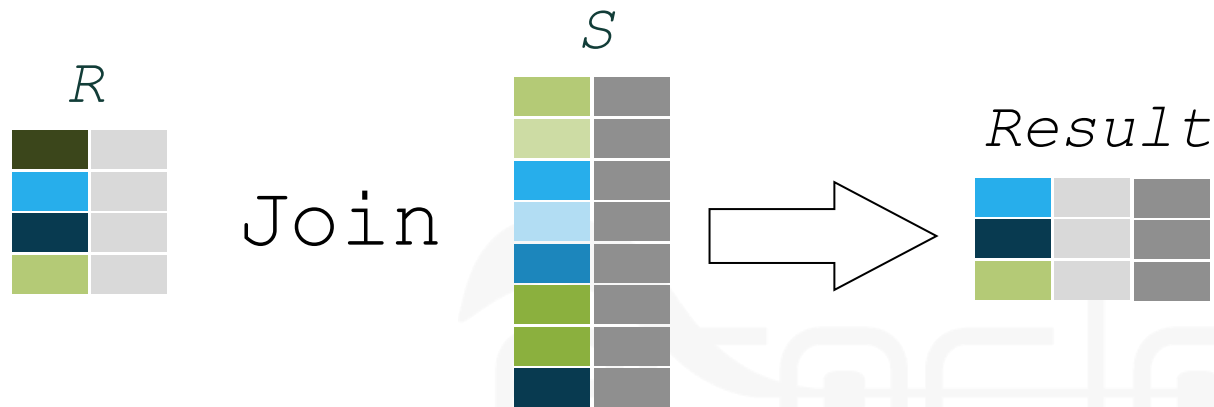
Join | 0 |

Iterates over a pair of tables

Finds the matching keys in two tables

Major operation in data management

Q: `SELECT ... FROM R, S WHERE R.Key = S.Key`






CPU-centric (Hash) Join

Performed in two phases: Partition & Probe

1. Partition tables based on keys
2. Probe joins partitions
 - Optimized for random accesses to cached data










Access patterns in hash Join

Phases	Hash
1. Partitioning	
2. Build hash table	
3. Probe hash table	

: Random access (local or remote)

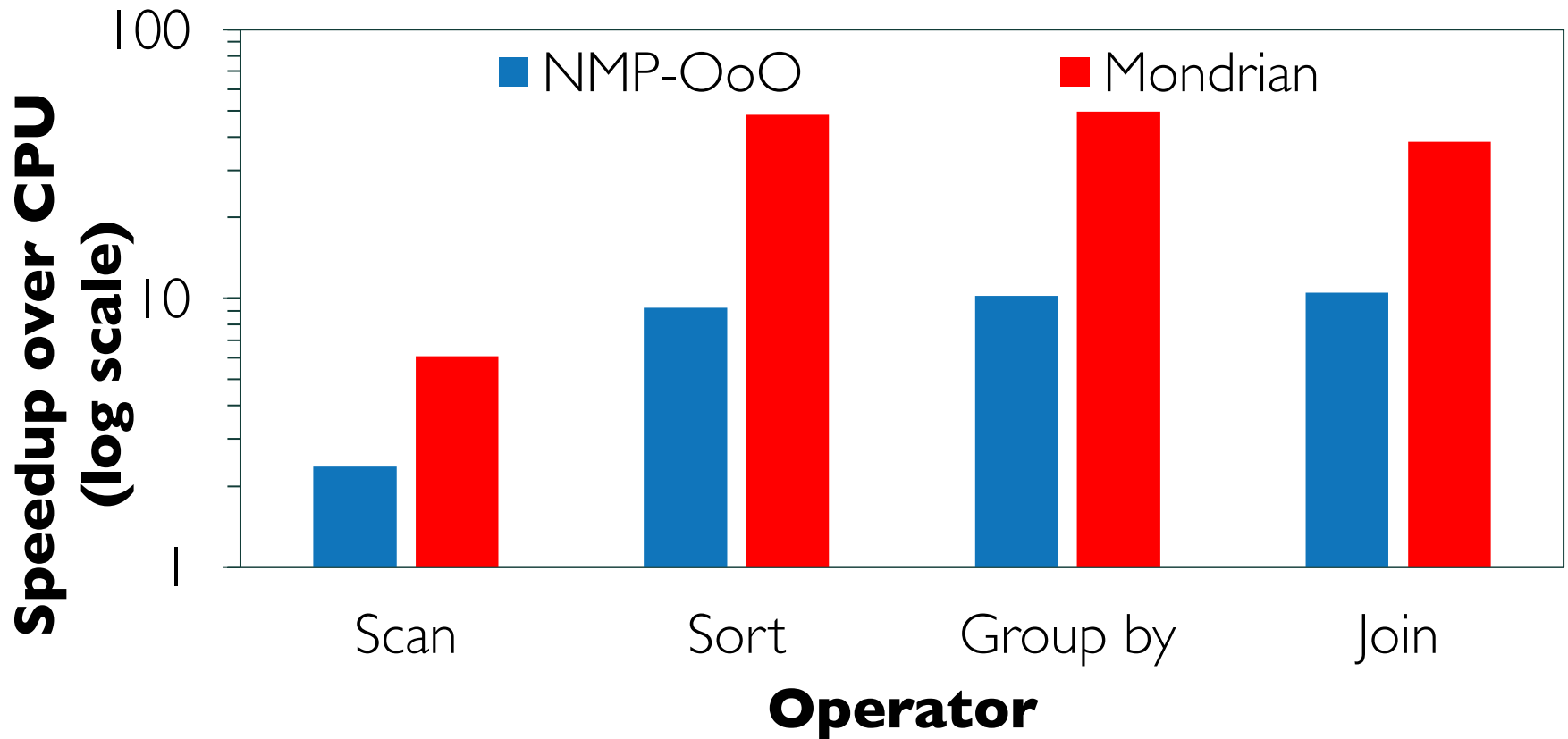
Comparing access patterns

Phases	Hash	Sort
1. Partitioning		 / 
2. Build / Sort		
3. Probe / Merge		

: Random access (local or remote)

: Sequential access (remote)

: Sequential access (local)



- Algorithm alone gets ~10x [ASBD'15]
- Algorithm/hardware co-design gets 50x

- Graph algorithms without random access
 - Flash, hard disk, ...
- Edge-centric rather than vertex-centric
 - Converts random into sequential access

```
for each vertex v
  if v has update
    for each edge e from v
      scatter update along e
```

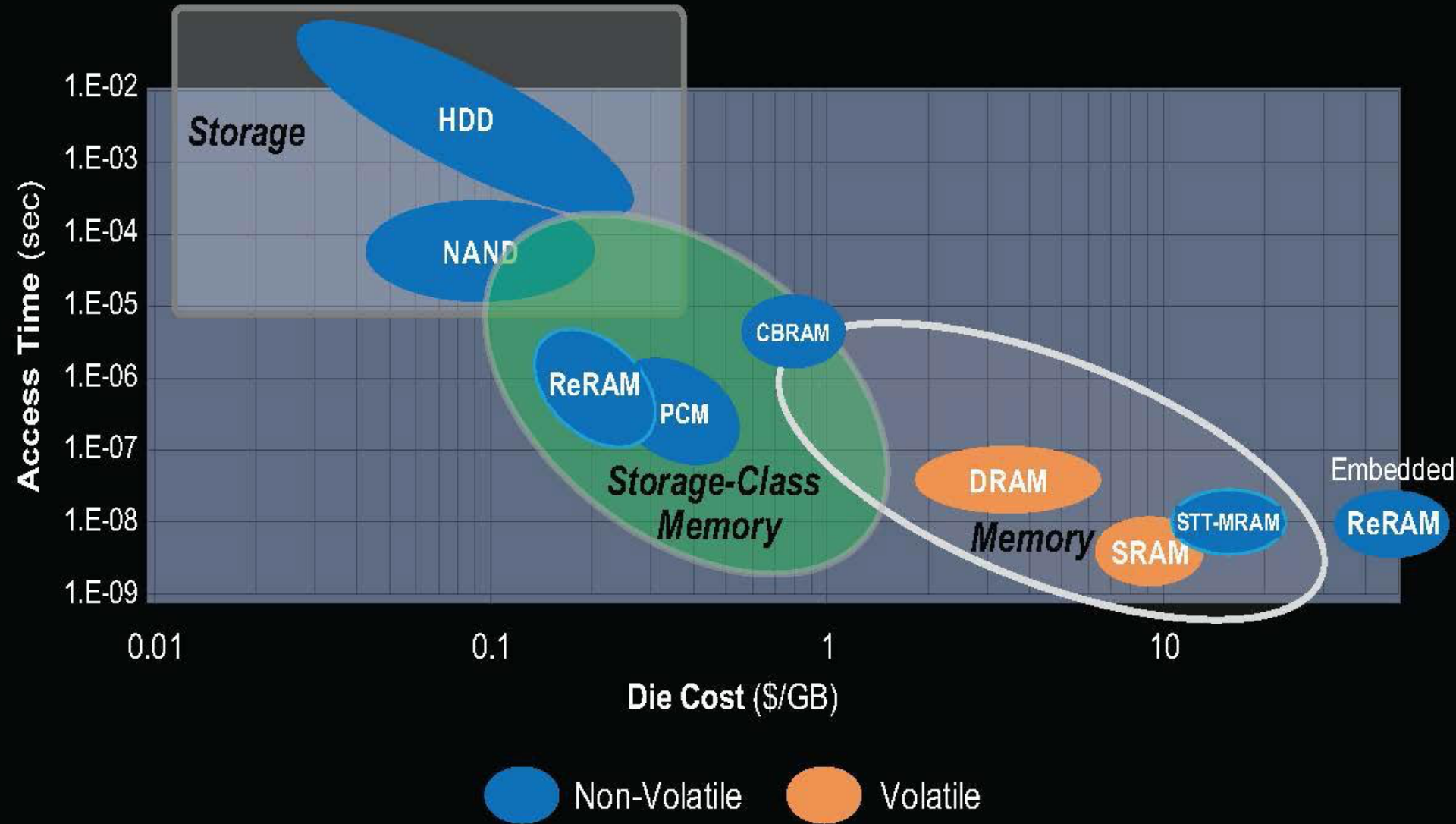
Vertex-Centric

```
for each edge e
  If e.src has update
    scatter update along e
```

Edge-Centric



Memory & Storage Hierarchy



Persistence

- 100's of nanosecond vs. microsecond
- Implications for logging & networks

Disparity between reads/writes

- Can read at memory speed
- Writes must be batched/are slow
- Writes consume more power

- Write-efficient databases
 - Favor reads over writes in sorts & join
 - Viglas, et. al., VLDB'14
- (M, ω) -Asymmetric RAM (ARAM)
 - Execute RAM ops on $\Theta(\log n)$ -bit words
 - symmetric M words
 - asymmetric unbounded size, write cost ω
 - Gibbons, et. al., SPAA'14'15

Technology:

- Photonics from racks to boards
- Novel chip-to-chip (wireless)

Abstraction:

- SDN divides control (software) from data (hardware)

Key challenge:

- Inter-cloud exchanges

Challenges Ahead



Digital Sovereignty



Yesterday: IT Products

- Bought server & software
- Local usage (in office/building)
- Governed privately
- ✓ Digital Sovereignty

Today+: IT Services

- Cloud services
- Global resources
- Governed by country
- ✗ Loss of Sovereignty

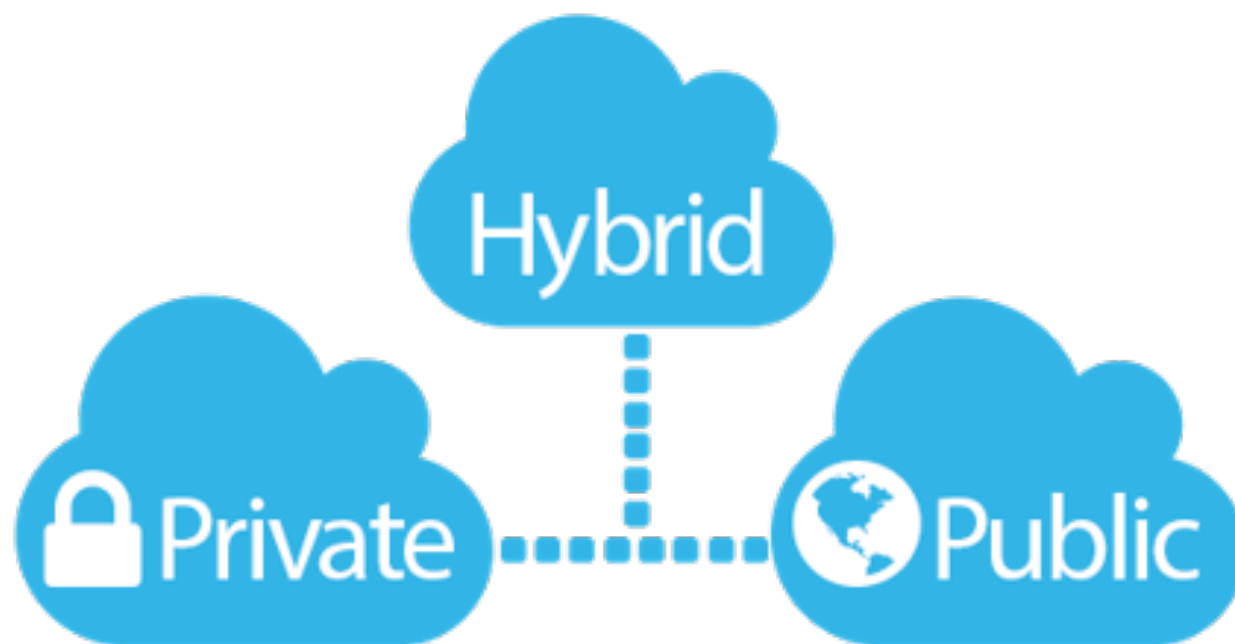
Technologies & legal frameworks to enable transition?

Pros/Cons of Using Cloud

- ✓ Reduced exposure
- ✓ Auditing/testing
- ✓ Automatic management
- ✓ Redundancy
- ✓ Disaster recovery
- ✗ Trusting vendors
- ✗ Accountability
- ✗ Opaque technologies
- ✗ Loss of physical control

source: Peter Mell, Tim Grance, NIST, Information Technology Laboratory

www.nist.gov



- Much data is sensitive
- Need algorithms to compute on sensitive data in public
 - E.g., homomorphic analytics, anonymization,...
- Legal frameworks & IT stacks for data hosting services
 - E.g., Government of Luxembourg “Digital Embassy”

- We live in a Digital Universe
- Clouds are the only path forward
 - Leverage massive data
 - Benefit from economies of scale
- Challenges
 - Scalability no longer comes from technology
 - Need frameworks to guarantee sovereignty
- Future of IT will be about algorithms & data

Thank You!

For more information please visit us at
ecocloud.ch

